

### GATE JUDGES DUTIES

1. To see that the gates allotted are clear for the racer.
2. To ensure that spectators are clear of the course.
3. To replace fallen poles, broken poles and fallen numbers. Ensure that the base of the poles is clearly marked and poles replaced accurately.
4. To signal to the Start Referee if the course is not clear. Walk into the centre of course holding flag aloft.
5. To indicate any incident occurring in your section by raising a flag and keeping the flag raised until signaled by the commentator.

### CORRECT PASSAGE OF A GATE

A gate has been passed correctly when both the competitor's ski-tips and both feet have passed across the gate line. If a competitor loses a ski, without committing a fault, i.e. not by straddling a Slalom pole, then the tip of the remaining ski and both feet must have passed the gate line. This rule is also valid when a competitor has to climb back up to a gate.

The gate line in Slalom is the imaginary shortest line between the turning pole and the outside pole.

In the event that a competitor removes a pole from its vertical position before both the ski tips and both feet have passed the gate line, the ski tips and feet must pass the original gate line (marking in the plastic or snow).

In Parallel Slalom, the passage is correct when both ski tips and both feet have passed outside the gate marker in the direction of the turn.

#### Note:

1. If the pole is deflected sideways, the feet must still pass the correct side of the vertical from the marking in the snow. Gate judges are advised to focus attention on the racer's feet and ski tips.
2. There is no restriction on the number of times a racer may pass through a gate.
3. A racer may pass through a gate in either direction.
4. Gates may be taken in any sequence.
5. **Remember that in the case of doubt it is better to give the racer the - benefit of doubt - and a mistake go unpunished than be wrongfully misjudged.**
6. Gate judges must ensure that the racers receive no outside aid.
7. Racers should be informed if they have made an error by responding "Go on" if the passage is correct and "Back" if the racer is liable to disqualification.

Some examples of correct and incorrect passage of a gate:

